



Wing/Unit C2 Systems: Fly, Fight & V

AFMSS Mission Planning System

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Discussion Topics



Wing/Unit C2 Systems: Fly, Fight & V

- MPS Core Release (C2.2c)
- MPS V
- Intel Feeds
- Draw Tool
- UAV Route Editor
- DAFIF Version 6



MPS Core Release (C2.2c)

Wing/Unit C2 Systems: Fly, Fight & V

MPS Baseline: Requires Relink from
C2.2b

Reasons to Use It:

- Improved Waypoint Editor & Add Point dialog
- Supports Optimum (A/S *and* Alt) Flight Modes
- Improved OAP Handling/Multi-Aimpoint Support
- Easy Copy Upgrade (more printers supported)
- Climb/Descent Differential

Demo Available



MPS V



Wing/Unit C2 Systems: Fly, Fight & V

MPS Baseline: C2.2c

Reasons to Use It:

- Enhanced graphic card speeds up display
- Faster processor: 440MHz
- More memory: 2MB internal cache & 512MByte
- Larger HDs: (2) 18 GByte and (2) 36 GByte

Demo Available



MPS III vs MPS V

  **Wing/Unit C2 Systems: Fly, Fight & Win**

Task	MPS-III	MPS-V	% Faster
Boot-up to Login	4 minutes	2.5 minutes	38%
Login to Pilot	40 secs.	11 secs.	73%
New Mission	23 secs.	1 sec.	96%
Open Route Editor	25 secs.	1 sec.	96%
20 Point Route Editor	45 secs.	11 secs.	76%
Composite Threat - 23 Threats (SAM)	28 secs.	5 secs.	82%
Composite Threat - 23 Threats (Det.)	13 secs.	4 secs.	69%
Route Fly Through - 100 Frames (points 2-14)	50 minutes	19 minutes	62%
<i>-Terrain and Imagery</i>			
Loaded Japan DTED 039B	12 minutes	3:46 minutes	69%
Changing Maps	2-12 secs.	max 1.5 secs.	75%
Moving Map Center	2-12 secs.	max 1.5 secs.	75%
Loading J og A	8:35 minutes	4:45 minutes	45%



Intel Feeds



Wing/Unit C2 Systems: Fly, Fight & V

MPS Baseline: C2.2a, C2.2b, and C2.2c

Reasons to Use It:

- Supports MIDB format
- No more data loss
- Faster loading of large databases
- Supports Intel Database Updates

Demo not available



Draw Tool



Wing/Unit C2 Systems: Fly, Fight & Win

MPS Baseline: C2.2c

Reasons to Use It:

- Very Easy to Use USI
- Easy to use use Bullseye creation tool
- Place symbols/lines & move/copy objects by Lat/Long
- Improved Text Tool-Font Sizes & Styles/Edit Existing Text
- Improved SUA/Boundary Displays/Symbols - Selectable colors
- Improved MTR Route Displays

Demo Available

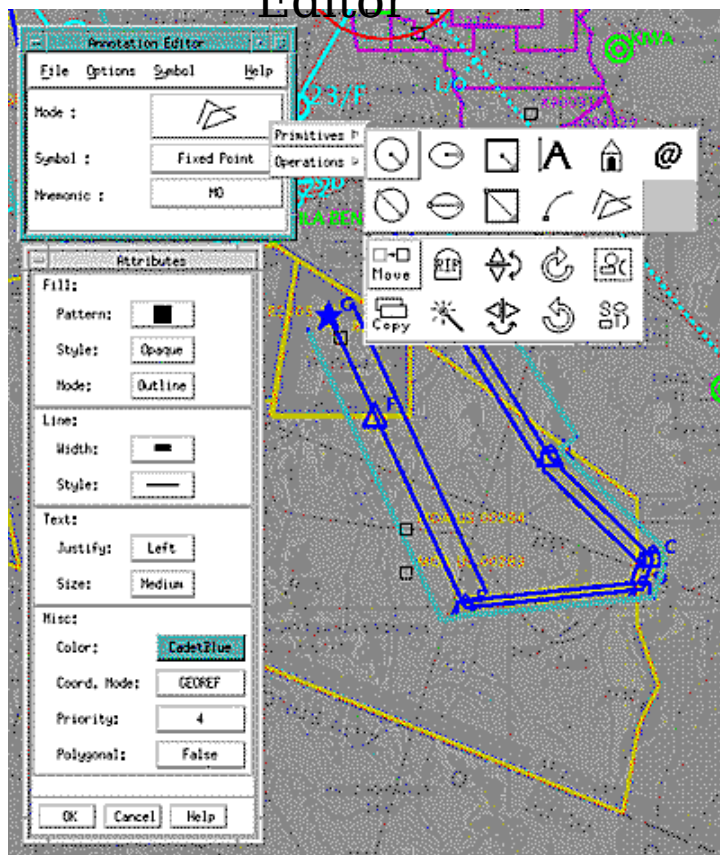


Draw Tool

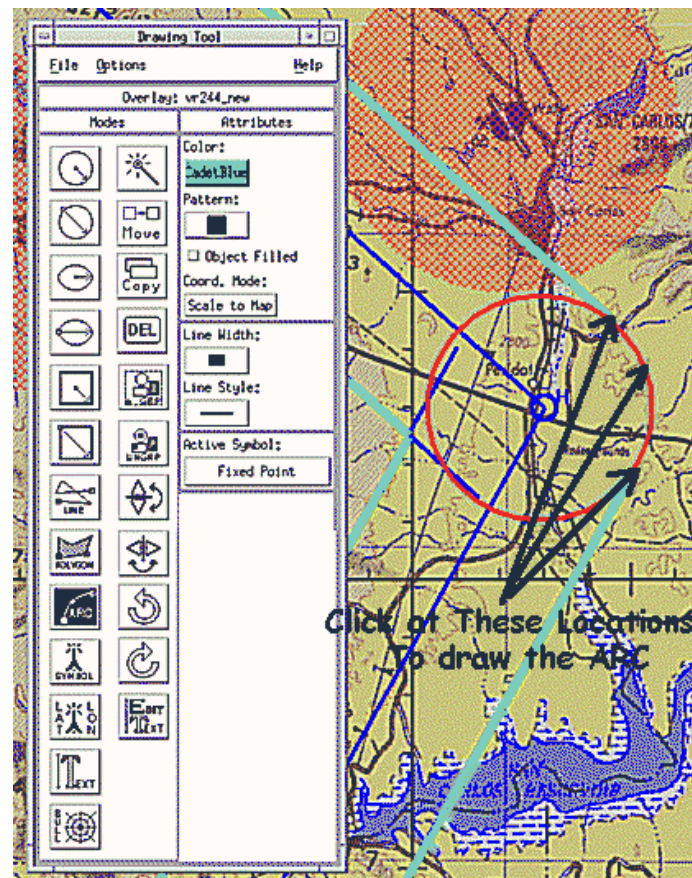


Wing/Unit C2 Systems: Fly, Fight & Win

Old Annotation
Editor



New DrawTool





Draw Tool Bullseye Tool



Wing/Unit C2 Systems: Fly, Fight & Win

The image shows a "Bullseye" dialog box overlaid on a topographic map. The dialog box contains fields for "Fix/Name", "Description", "Lat", "Long", "Current Datum", "Mag Var", "Alignment", "NM per Ring", "Max Ring (nm)", and "Degrees per Radial". The map background shows a coastal area with labels like "CONCORD", "Penacook", "Smokestack", and "BU".

Bullseye

Fix/Name: KCON/T

Description: CONCORD NH

Lat: N42-53.083 Long: W071-59.070

Current Datum: WGS84

☒ Lat/Lon ☐ UTM ☐ MGRS ☐ GEOREF

Mag Var: -15.56

Alignment: ☒ Mag North ☐ True North

NM per Ring: 10

Max Ring (nm): 200

Degrees per Radial: 45

OK Apply Cancel Help



UAV Route Editor



Wing/Unit C2 Systems: Fly, Fight & V

MPS Baseline: C2.2c

Reasons to Use It:

- Faster Processing of Large Routes
- Improved AWE Route Calc
- Improved Multi Route Processing/Printing

Demo Not Available



DAFIF Version 6



Wing/Unit C2 Systems: Fly, Fight & V

MPS Baseline: C2.2a, C2.2b, and
C2.2c

Reasons to Use It:

- Allows you to load DAFIF 6 data

Demo Not Available



Backup



Wing/Unit C2 Systems: Fly, Fight & V



Potential Release Unix CMF Tool

Wing/Unit C2 Systems: Fly, Fight & V

Available: ???

MPS Baseline: C2.2c

Reasons to Use It:

- Identical to PFPS CMF Tool
- Display and Print MPS Mission Planning Overlays in CMF Tool
- Fully Integrated with the Route Server

Demo Not Available

NIB selection



LOGICON CMF Tool - [demo_1.rte]

File Edit View Strip Charts Analysis Options Help

Image CADRG JNC 100%

Goto

Navigation Information Block

NIB type / connection DP13 0002

Latitude / longitude N31-45.486 W085-02.309

3

TC 000

ETE 0:11:59

DIST 60

IFR

ACC 0:37:05

Disconnect Delete User NIB OK Cancel

Click to re-position the map! N34-14.790 W088-06.763 JNCx100% 99999.9NM 360% 16:33:46 CMF - 2 N

Start LOGICON CMF Tool - ... untitled - Paint 4:33 PM

ght & V



FLIP/ACO Route Improvements

Wing/Unit C2 Systems: Fly, Fight & V

Available: March 2000

MPS Baseline: C2.2b and C2.2c

Reasons to Use It:

- ACO (Operational Routes) Editor improvements
- Improved Fix/Description for Op Routes/AR Routes
- Retains NavAid used to define point for TRs, ARs, and ACOs
- Defines Op Route Radial/DME Fixes using Slave Variation
- Makes NavAid Channel/Frequency available to Forms

Demo Available



MPS III vs MPS V

Performance

Wing/Unit C2 Systems: Fly, Fight & V

MPS3 vs MPS5	Dual 150 mHz		360mHz
		MPS3	MPS5
Boot-up to login		4 Minutes	2.5 minutes
Login to Pilot		40 Seconds	13 Seconds
New Mission		23 Seconds	3 Seconds
Open Route Editor		25 Seconds	3 Seconds
20 Point Route Compute		45 Seconds	15 Seconds
Composite Threat 23 threats(SAM)		28 Seconds	5 Seconds
Composite Threat 23 threats(Det.)		13 Seconds	4 Seconds
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